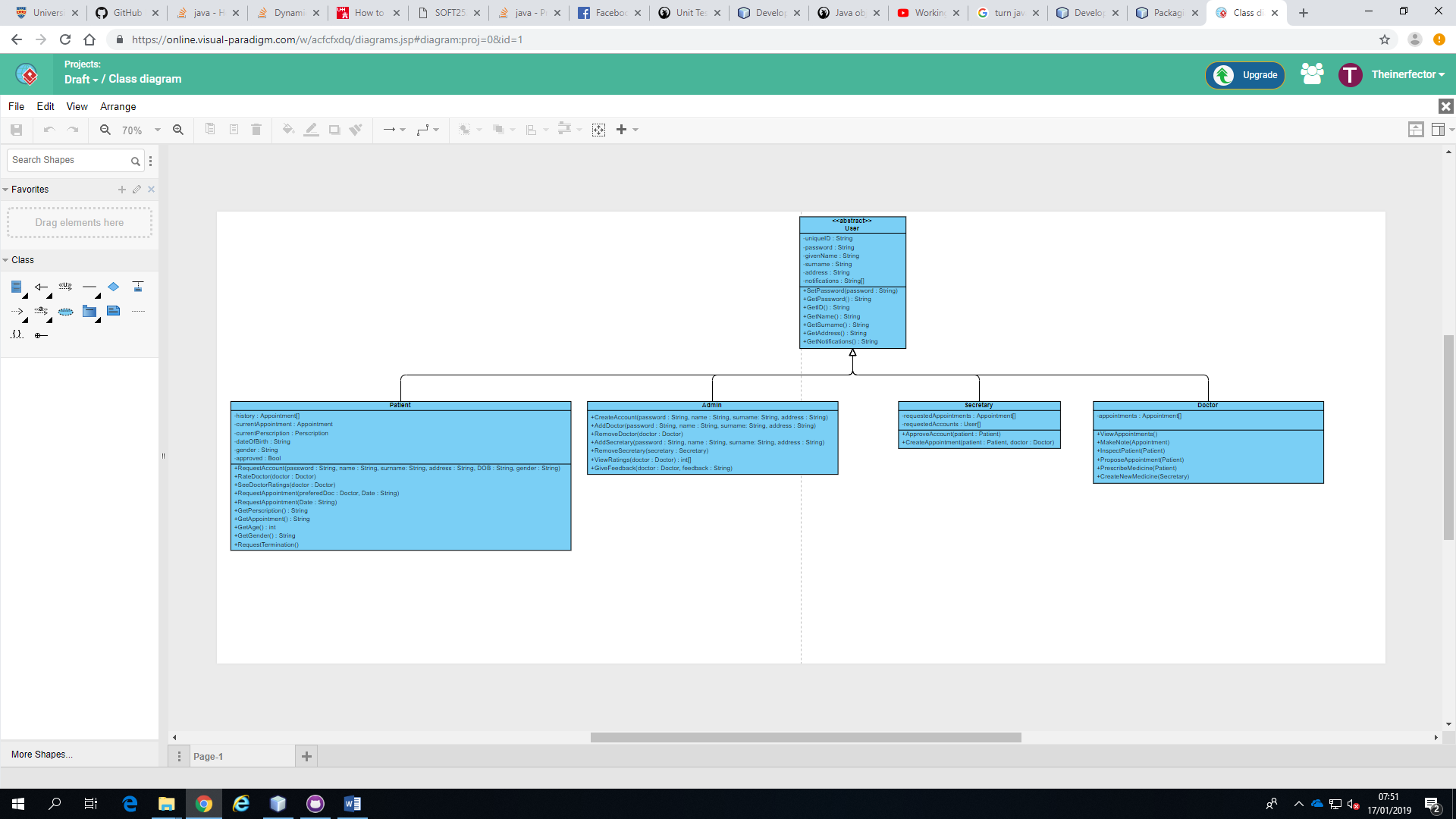
Reflective document

I started by creating a UML diagram to show my user as an abstract class and the different classes that extend it:



This UML diagram is based off of the sheet given to us in spec. I wanted to make sure that I implemented at least 2 different design patterns, I next created a UML for my observer pattern and singleton pattern